United States Department of the Interior

OFFICE OF THE SECRETARY
Washington, D.C. 20240

NOV 13 1995

Honorable John Blackhawk
Tribal Chairman
Winnebago Tribe of Nebraska
P.O. Box 687
Winnebago, Nebraska 68071

Dear Chairman Blackhawk:

On September 27, 1995, we received the Second Amendment to the Winnebago Tribe of Nebraska (Tribe) and the State of Iowa (State) Gaming Compact (Amendment), dated September 12, 1995. We have completed our review of this Amendment and conclude that it does not violate the Indian Gaming Regulatory Act of 1988 (IGRA), Federal law, or our trust responsibility. Therefore, pursuant to delegated authority and Section 11 of the IGRA, we approve the Amendment. The Amendment shall take effect when the notice of our approval, pursuant to Section 11 (d)(3)(B) of IGRA, 25 U.S.C. § 2710(d)(3)(B), is published in the FEDERAL REGISTER.

We wish the Tribe and the State success in their economic venture.

Sincerely,

/S/ Ada E. Deer

Ada E. Deer
Assistant Secretary - Indian Affairs

Enclosures

Identical Letter Sent to: Mr. Charles R. Sweeney
Director, Department of Inspection and Appeals
Lucas State Office Building
Des Moines, Iowa 50319

cc: Minneapolis Area Director w/copy of approved Amendment
Supt., Winnebago Agency w/copy of approved Amendment
National Indian Gaming Commission w/copy of approved Amendment
Twin Cities Field Solicitor w/copy of approved Amendment
Iowa US Atty-Southern Dist. w/copy of approved Amendment

960123.0001A

FOR FURTHER INFORMATION CONTACT: Your local AoA Regional Administration as listed in the original Federal Register announcement dated September 6, 1995 on pages 46283–46287.

Fernando M. Torres-Gil,

Assistant Secretary for Aging.

[FR Doc. 95–30667 Filed 12–15–95; 8:45 am]

BILLING CODE 4130–01–M

Administration for Children and Families

Child Welfare Waiver Demonstrations Pursuant to Section 1130 of the Social Security Act (the Act); Titles IV–E and IV–B of the Act; Public Law 103–432

AGENCY: Administration on Children, Youth and Families (ACYF), ACF, DHHS.

ACTION: Public notice.

SUMMARY: This notice amends the Public Notice published in the Federal Register on September 7, 1995 (60 FR 46616), by extending the December 31, 1995 due date for accepting new child welfare waiver demonstration proposals for any Second Round of proposals. A new Federal Register announcement will be published in January, 1996, to provide a new deadline for submission of additional child welfare waiver demonstration proposals if it is determined that additional proposals will be considered.

FOR FURTHER INFORMATION CONTACT; Michael W. Ambrose at (202) 205–8618.

SUPPLEMENTARY INFORMATION: On September 7, 1995, the Administration on Children, Youth and Families published a Public Notice in the Federal Register that summarized the child welfare waiver demonstration proposals submitted to date and established December 31, 1994 as a due date for the submission of proposals for Round Two. This amendment cancels the December 31, 1995 due date. Any new Federal Register announcement providing a new deadline for child welfare waiver demonstration proposals will be published in January, 1996.

(Catalog of Federal Domestic Assistance Program Numbers 93.645, Child Services-State Grants; 93.658, Foster Care Maintenance; 93.659, Adoption Assistance)

Dated: December 11, 1995.

Olivia A. Golden,

Commissioner, Administration on Children, Youth and Families.

[FR Doc. 95–30650 Filed 12–15–95; 8:45 am]

BILLING CODE 4184–01–P

DEPARTMENT OF THE INTERIOR

Bureau of Indian Affairs

Indian Gaming; Lummi Nation, WA

AGENCY: Bureau of Indian Affairs, Interior.

ACTION: Notice of approved Tribal/State Compact.

SUMMARY: Pursuant to 25 U.S.C. 2710, of the Indian Gaming Regulatory Act of 1988 (Pub. L. 100–497), the Secretary of the Interior shall publish, in the Federal Register, notice of approved Tribal/State Compacts for the purpose of engaging in Class III (casino) gambling on Indian reservations. The Assistant Secretary—Indian Affairs, Department of the Interior, through her delegated authority, has approved the Tribal-State Compact for Class III Gaming between the Lummi Nation and the State of Washington, which was executed on September 21, 1995.

DATES: December 18, 1995.

FOR FURTHER INFORMATION CONTACT: George T. Skibine, Director, Indian Gaming Management Staff, Bureau of Indian Affairs, Washington, D.C. 20240, (202) 219–4068.

Dated: November 13, 1995.

Ada E. Deer,

Assistant Secretary—Indian Affairs.

[FR Doc. 95–30339 Filed 12–15–95; 8:45 am]

BILLING CODE 4310–02–P

Indian Gaming

AGENCY: Bureau of Indian Affairs, Interior.

ACTION: Notice of approved Second Amendment to Tribal-State Compact.

SUMMARY: Pursuant to 25 U.S.C. 2710, of the Indian Gaming Regulatory Act of 1988 (Pub. L. 100–497), the Secretary of the Interior shall publish, in the Federal Register, notice of approved Tribal-State Compacts for the purpose of engaging in Class III (casino) gambling on Indian reservations. The Assistant Secretary—Indian Affairs, Department of the Interior, through her delegated authority, has approved the Second Amendment to the Winnebago Tribe of Nebraska and the State of Iowa Gaming Compact between the Winnebago Tribe of Nebraska and the State of Iowa, which was executed on September 12, 1995.

EFFECTIVE DATES: December 18, 1995.

FOR FURTHER INFORMATION CONTACT: George T. Skibine, Director, Indian Gaming Management Staff, Bureau of Indian Affairs, Washington, D.C. 20240, (202) 219–4068.

Dated: November 13, 1995.

Ada E. Deer,

Assistant Secretary—Indian Affairs.

[FR Doc. 95–30655 Filed 12–15–95; 8:45 am]

BILLING CODE 4310–02–P

Geological Survey

Federal Geographic Data Committee (FGDC); Application Notice Establishing the Closing Date for Transmittal of Applications Under the FGDC National Spatial Data Infrastructure (NSDI) Competitive Cooperative Agreements Program for Fiscal Year (FY) 1996

AGENCY: U.S. Geological Survey, Interior.

ACTION: Notice inviting applications for competitive cooperative agreement awards for fiscal year 1996.

SUMMARY: The purpose of the FGDC National Spatial Data Infrastructure (NSDI) Competitive Cooperative Agreements Program is to facilitate and foster partnerships and alliances within and among various public and private entities to assist in building the NSDI. The NSDI consists of policies, standards, agreements, and partnerships among a variety of sectors and disciplines that will promote more cost-effective production, ready availability, and greater use of high quality geospatial data. The NSDI Competitive Cooperative Agreements Program is intended to encourage resource-sharing projects, between and among the public and private sector through the use of technology, networking, and enhanced interagency coordination efforts. Proposals must involve two or more organizations and participants are expected to cost share in the project. Activities initiated under this program will promote development and maintenance of and access to data sets that are needed for national, regional, state, and local analyses. Authority for this program is contained in the Department of the Interior and Related Agencies Appropriations Act of 1996.

Applications may be submitted by State and local government agencies, educational institutions, private firms, private foundations, and Federally acknowledged or state-recognized Native American tribes or groups.

SECOND AMENDMENT
TO
WINNEBAGO TRIBE OF NEBRASKA
and the STATE OF IOWA GAMING COMPACT

between

THE WINNEBAGO TRIBE OF NEBRASKA

and

THE STATE OF IOWA

This Second Amendment to Winnebago Tribe of Nebraska and the State of Iowa Gaming Compact between the Winnebago Tribe of Nebraska and State of Iowa (the "Second Amendment") is made and entered into this 1st day of Sept., 1995, by and between the Winnebago Tribe of Nebraska (the "Tribe") and the State of Iowa (the "State"), acting through the Director of the Department of Inspections and Appeals (the "Director"), amending the Winnebago Tribe of Nebraska and the State of Iowa Gaming Compact between the Winnebago Tribe of Nebraska and the State of Iowa, executed by the Parties thereto and hereto on February 25, 1992, as amended by a First Amendment to Winnebago Tribe of Nebraska and the State of Iowa Gaming Compact between the Winnebago Tribe of Nebraska and State of Iowa, executed by the parties thereto on April 9, 1992 (as so amended, the "Original Compact").

WHEREAS, Section 4(a) of the Original Compact sets forth the Authorized Class III Gaming activities that the Tribe is authorized to conduct on Winnebago Lands; and

WHEREAS, Section 4(b) of the Original Compact provides that the Tribe may submit to the Director an application requesting an amendment to the Original Compact which would authorize any additional types of Class III Gaming that is permitted in Iowa for any purpose by any person, organization or entity; and

WHEREAS, the Tribe has submitted such an application to the Director and the Tribe and the State have agreed that two types of Class III Gaming should be added to the list of Authorized Class III Gaming under the Compact;

NOW THEREFORE, THE TRIBE AND THE STATE AGREE that the Original Compact is amended as follows:

SECTION 1. Section 3(t) of the Original Compact is hereby amended to read as follows:

(jj) "Poker" means those card games commonly known as (i) Texas hold'em; (ii) five-card low draw poker; (iii) fiver-card high draw poker; (iv) five-card high-low split draw poker; (v) seven-card low stud poker; (vi) seven-card high stud poker; (vii) seven-card high-low split stud poker; and (viii) caribbean stud poker.

SECTION 2. Section 3 of the Original Compact is hereby amended to add the following clause (jj):

(jj) "Mini Baccarat" means a card game in which players and a dealer are dealt two (2) cards and, under certain circumstances in accordance with set rules, a third card in an attempt to obtain a final point total closest to 9, with numbered cards 2 through 9 counting their face value, cards 10, Jack, Queen and King counting as zero and an Ace counting as one.

SECTION 3. Section 4(a) of the Original Compact is hereby amended to add the following clause (14):

(14) Mini Baccarat.

All other provisions of the Original Compact remain in full force and effect, and are unaffected by this Second Amendment.

This Second Amendment is executed by the Parties below and approved by the Secretary in accordance with Section 24 of the Original Compact.

WINNEBAGO TRIBE OF NEBRASKA

By: _____
John Blackhawk
Tribal Chairman

Date: 9-17-95

STATE OF IOWA

By: _____
Charles H. Sweeney
Director of the Iowa Department
of Inspections and Appeals

Date: 1 September 1995

Consistent with 25 U.S.C.A. Sec. 2710 (d)(8), the SECOND AMENDMENT TO WINNEBAGO TRIBE OF NEBRASKA and the STATE OF IOWA GAMING COMPACT between THE WINNEBAGO TRIBE OF NEBRASKA and THE STATE OF IOWA is hereby approved on the 13th day of November, 1995, by the Assistant Secretary - Indian Affairs, United States Department of the Interior.

Ada E. Deer

Ada E. Deer
Assistant Secretary - Indian Affairs

Caribbean Stud

Caribbean Stud is a five card stud poker game. To play, you make a wager in the "Ante Box": (within posted limits). You receive five cards face down and one card face up. You then look at your cards and have the option to play or fold. If you choose to fold, you lose your ante wager.

After all the players have made their decision, the Dealer then reveals his/her remaining four cards. If the Dealer has an Ace and a King or higher, he/she will play the hand. The Dealer compares his/her hand to the Player's hand (starting right to left). If the Player's hand beats the Dealer's, it will be paid even money (1 to 1) on the ante wager and the following bonus amount on the Player's bet.

1 Pair or Less	**1 to 1**
2 Pair	**2 to 1**
3 of a Kind	**3 to 1**
Straight	**4 to 1**
Flush	**5 to 1**
Full House	**7 to 1**
4 of a Kind	**20 to 1**
Straight Flush	**50 to 1**
Royal Flush	**100 to 1**
Up to Maximum Payout	

If the Dealer does not have at least an Ace and a King, then the Player is paid even money on the ante wager and no action is taken on the bet. If the Dealer's hand beats the Player's hand, the Dealer takes both the ante and the bet. In addition to the table play, there is an optional Progressive Jackpot. You play this by dropping one dollar token into the slot in front of the ante box prior to the start of a new hand. This bet qualifies you for the progressive jackpot, regardless of the outcome of your ante and bet.

The following hands will receive a bonus:

Royal Flush	**100% Progressive Jackpot**
Straight Flush	**10% Progressive Jackpot**
4 of a Kind	**$500.00**
Full House	**$100.00**
Flush	**$50.00**

Mini Baccarat

Baccarat, pronounced Bah-ka-rah, is an elegant, simple game that is played with eight decks of cards shuffled by the dealer and placed in the "shoe".

Baccarat betting decisions are simple: how much do you want to bet on the hand of the Bank or the Player. You may also bet that these "two hands" will end in equal totals or "tie". Although a Player is called the Banker, all Players are betting against the house, not against each other.

Bettors wager on either the Player's or Banker's hand at any time before "no more bets" is announced by the dealer. The object of the game is to bet on the hand with a final point total closest to 9. All numbered cards 2 thru 9 count as face value. Picture cards (Jack, Queen, King) and tens count as zero and Aces count as one. For example a
7-Queen draw has a point total of 7 while an Ace-3 counts as 4.

To begin the game, four cards are dealt alternately from the shoe. The first card is dealt to the Player's hand, second to the Banker's hand, third to the Player's hand and fourth to the Banker's hand. If the point count of either hand is 8 or 9, it is called a "natural" and no additional cards are drawn. The drawing of a third card, if necessary, is dictated by strict rules depicted in the accompanying tables. In no event shall more than one additional card be dealt to either hand. Providing the Bank does not have a natural, the Player's hand draws a third card first. Thereafter, the Banker's hand is completed according to the table. If both hands end in equal totals, it is a tie and neither hand wins or loses.

In Baccarat, the dealer calls the entire game, clearly indicating when and how to draw all the cards. This ancient, fascinating game is easy to understand and exciting to play for both beginners and experts alike.

Mini Bac

RULES: PLAYER

When first two cards total

1-2-3-4-5-0	Draws
6-7	Stands
8-9	Natural-Stands

RULES: BANKER

When the PLAYER stands on 6 or 7, the BANKER will always draw on totals of 0-1-2-3-4 and 5, and stand on 6-7-8 and 9.

When the PLAYER does not have a natural, the BANKER shall always draw on the totals of 0-1 or 2, and then observe the following rules:

WHEN FIRST TWO CARDS TOTAL

Banker Having	Draws when Player's Third Card is:	Does Not Draw when Player's Third Card is
3	1-2-3-4-5-6-7-9-0	8
4	2-3-4-5-6-7	1-8-9-0
5	4-5-6-7	1-2-3-8-9-0
6	6-7	1-2-3-4-5-8-9-0
7		STANDS
8-9		NATURAL-STANDS