

NATIONAL  
INDIAN  
GAMING  
COMMISSION

DEC 15 1994

Delores Pigsley, Chairperson  
Confederated Tribes of Siletz Indians of Oregon  
P.O. Box 549  
Siletz, Oregon 97380

Dear Chairperson Pigsley:

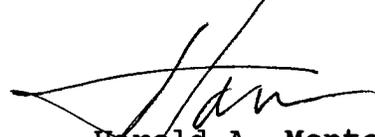
This letter responds to your request to review and approve the tribal gaming ordinance adopted on August 20, 1994, by the Confederated Tribes of Siletz Indians of Oregon (Tribes). This letter constitutes such approval under the Indian Gaming Regulatory Act (IGRA).

Under the IGRA and the regulations of the National Indian Gaming Commission (NIGC), the Chairman is directed to review ordinances with respect to the requirements of the IGRA and the implementing regulations. Thus, the scope of the Chairman's review and approval is limited to the requirements of the IGRA and the NIGC regulations. Provisions other than those required under the IGRA or the NIGC regulations that may be included in a tribal ordinance, are not subject to review and approval. Such approval does not constitute approval of specific games. Please note that class III gaming may only be conducted pursuant to an approved tribal-state compact between the Tribes and the State of Oregon. Also, the gaming ordinance is approved for gaming only on Indian lands as defined in the IGRA.

With the Chairman's approval of the Tribes' gaming ordinance, the Tribes are now required to conduct background investigations on its key employees and primary management officials. The NIGC expects to receive a completed application for each key employee and primary management official pursuant to 25 C.F.R. § 556.5(a) and an investigative report on each background investigation before issuing a license to a key employee or primary management official pursuant to 25 C.F.R. § 556.5(b).

Thank you for submitting the ordinance of the Confederated Tribes of Siletz Indians of Oregon for review and approval. The NIGC staff and I look forward to working with you and the Tribes in implementing the IGRA.

Sincerely yours,

A handwritten signature in black ink, appearing to read 'H. Monteau', written over a horizontal line.

Harold A. Monteau  
Chairman

cc: Jessie Davis, Vice-Chairperson

Resolution No. 94-188

Date Approved 8/20/94

Subject Gaming Ordinance

RESOLUTION

- WHEREAS, the Siletz Tribal Council is empowered to act on behalf of the Confederated Tribes of Siletz Indians of Oregon pursuant to Article IV, Section 1 of the Siletz Constitution, approved June 13, 1979, by the Acting Deputy Commissioner of Indian Affairs; and
- WHEREAS, the Siletz Tribe intends to engage in Class II and Class III gaming under the Indian Gaming Regulatory Act in Lincoln County; and
- WHEREAS, under the Indian Gaming Regulatory Act and applicable federal regulations it is necessary for the Tribe to have an approved Gaming Ordinance before it can formally engage in gaming; and
- WHEREAS, the Siletz Tribe desires to comply with all federal laws and regulations, and desires to engage in gaming as soon as practical; and
- WHEREAS, the Siletz Tribe's proposed ordinance must be submitted to the National Indian Gaming Commission in Washington, D.C. for approval.

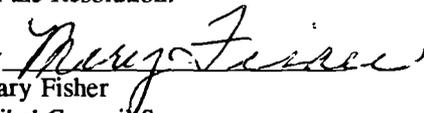
NOW THEREFORE BE IT RESOLVED, that the Siletz Tribal Council hereby approves the attached Gaming Ordinance, Section No. 6.20, of the Siletz Tribe, replacing all existing gaming ordinances of the Tribe, and that such Gaming Ordinance shall be submitted to the National Indian Gaming Commission as soon as possible.

SILETZ TRIBAL COUNCIL

By   
Delores Pigsley  
Tribal Council Chairman

CERTIFICATION

This Resolution was adopted at a Regular Tribal Council meeting held on 8/20/94, at which a quorum was present, and the Resolution was adopted by a vote of 9 For, 0 AGAINST, and 0 ABSTAINING, the Chairman or Vice-Chairman being authorized to sign the Resolution.

By   
Mary Fisher  
Tribal Council Secretary

## GAMING ORDINANCE

### **Siletz Tribal Ordinance Number 6.20**

#### **Siletz Tribal Gaming Commission**

#### **Confederated Tribes of Siletz Indians of Oregon**

#### **6.20 Purpose**

(a) The Siletz Tribal Council, hereinafter "Tribe," empowered by the Tribe's constitution to enact ordinances, hereby adopts this Ordinance in order to set the terms for and to regulate all gaming activities on Siletz tribal lands.

(b) The Tribe shall conduct gaming operations to obtain revenues for tribal purposes, to employ tribal members, and to prevent the infiltration of criminal elements into such operations.

(c) The Tribe shall conduct all gaming operations in accordance with the Indian Gaming Regulatory Act, all applicable federal regulations and guidelines, and consistent with the Tribe's sovereign authority over its affairs.

(d) This Ordinance is an exercise of the policy and general welfare powers of the Confederated Tribes of Siletz Indians of Oregon, acting in the best interests of the tribal membership. All provisions of this ordinance shall be liberally construed to achieve their purposes.

#### **6.21 Gaming Authorized**

Class II and Class III gaming as defined in the Indian Gaming Regulatory Act, P.L. 100-447, 25 U.S.C. §2703(7)(a) and 25 U.S.C. §2703(8) ("IGRA") and by the regulations promulgated by the National Indian Gaming Commission ("NIGC") at 25 C.F.R. §502(3) (as published in the Federal Register at 57 FR 12382-12393, April 9, 1992) is hereby authorized.

#### **6.22 Ownership of Gaming**

The Tribe shall have the sole proprietary interest in and responsibility for the conduct of any gaming operation authorized by this ordinance.

6.23 Use of Gaming Revenue

A. Net revenues from Class II and Class III gaming shall be used only for the following purposes: to fund tribal government operations and programs; to provide for the general welfare of the Tribe and its members; promote tribal economic development; donate to charitable organizations; or help fund operations of local government agencies.

B. If the Tribe elects to make per capita payments to tribal members, it shall authorize such payments only upon approval of a plan submitted to the Secretary of the Interior under 25 U.S.C. §2710(b)(3).

6.24 Audit

A. The Tribe shall cause to be conducted annually an independent audit of gaming operations and shall submit the resulting audit reports to the National Indian Gaming Commission.

B. All Gaming related contracts that result in the purchase of supplies, services, or concessions in excess of \$25,000.00 annually, except contracts for professional legal and accounting services, shall be specifically included within the scope of the audit that is described in subsection A above.

6.25 Protection of the Environment and Public Health and Safety

Class II and Class III gaming facilities shall be constructed, maintained and operated in a manner that adequately protects the environment and the public health and safety.

6.26 Background Investigations: Key Employees and Primary Management Officials

The Confederated Tribes of Siletz Indians shall ensure that the policies and procedures set out in this section are implemented with respect to key employees and primary management officials and employed at any Class II and Class III enterprises operated on tribal lands:

A. Definitions

For purposes of this section, the following definitions apply:

1. Key employee:

(a) A person who performs one or more of the following functions:

- (1) Bingo caller;
- (2) Counting room supervisor;

- (3) Chief of security;
- (4) Custodian of gaming supplies or cash;
- (5) Floor manager;
- (6) Pit boss;
- (7) Dealer;
- (8) Croupier;
- (9) Approver of credit; or
- (10) Custodian of gaming devices including persons with access to cash and accounting records within such devices

- (b) If not otherwise included, any other person whose total cash compensation is in excess of \$50,000 per year.
- (c) If not otherwise included, the four most highly compensated persons in the gaming operation.

2. Primary management official:

- (a) The person having management responsibility for a management contract;
- (b) Any person who has authority:
  - (1) To hire and fire employees; or
  - (2) To set up working policy for the gaming operation; or
- (c) The chief financial officer or other person who has financial management responsibility.

B. Application Forms

- 1. The following notice shall be placed on the application form for a key employee or a primary management official before that form is filled out by an applicant:

In compliance with the Privacy Act of 1974, the following information is provided: solicitation of the information on this form is authorized by 25 U.S.C. 2701 et seq. The purpose of the requested information is to determine the eligibility of individuals to be employed in a gaming operation. The information will be used by National Indian Gaming Commission members and staff who have need for the information in the performance of their official duties. The information may be disclosed to appropriate

Federal, Tribal, State, local or foreign law enforcement and regulatory agencies when relevant to civil, criminal or regulatory investigations or prosecutions or when pursuant to a requirement by the Confederated Tribes of Siletz Indians or the National Indian Gaming Commission in connection with the hiring or firing of an employee, the issuance or revocation of a gaming license, or investigations of activities while associated with the Confederated Tribes of Siletz Indians or the tribal gaming operation. Failure to consent to the disclosures indicated in this notice will result in the Tribe being unable to hire you in a primary management official or key employee position.

2. Existing key employees and primary management officials shall be notified in writing that they shall either:

- a. Complete a new application form that contains a Privacy Act notice; or
- b. Sign a statement that contains the Privacy Act notice and consent to the routine uses described in that notice.

3. The following notice shall be placed on the application form for a key employee or a primary management official before that form is filled out by an applicant:

A false statement on any part of your application may be grounds for not hiring you, or for firing you after you begin work. Also, you may be punished by fine or imprisonment. (U.S. Code, Title 18, §1001.)

4. The Confederated Tribes of Siletz Indians shall notify in writing, existing key employees and primary management officials that they shall either:

- a. Complete a new application form that contains a notice; or
- b. Sign a statement that contains the notice regarding false statements.

C. Background Investigations

1. The Confederated Tribes of Siletz Indians shall request from each primary management official and from each key employee, all of the following information:
  - a. Full name, other names used (oral or written), social security number(s), birth date and place, citizenship, gender, all languages (spoken or written);
  - b. Currently and for the previous ten (10) years: business and employment positions held, ownership interests in those businesses, business and residence addresses, and driver's license numbers;
  - c. The names and current addresses of at least three (3) personal references, including one personal reference who was acquainted with the applicant during each period of residence listed under paragraph (1)(b) of this section;
  - d. Current business and resident telephone numbers;
  - e. A description of any existing and previous business relationships with Indian tribes, including ownership interests in those businesses;
  - f. A description of any existing and previous business relationships with the gaming industry generally, including ownership interests in those businesses;
  - g. The names and addresses of any licensing or regulatory agency with which the person has filed an application for a license or permit related to gaming, whether or not such license or permit was granted;
  - h. For each felony for which there is an ongoing prosecution or a conviction, the charge, the name and address of the court involved, and the date and disposition if any;
  - i. For each misdemeanor conviction or ongoing misdemeanor prosecution (excluding minor traffic violations), within ten (10) years of the date of the application, the name and address of the court involved and the date and disposition;

- j. For each criminal charge (excluding minor traffic charges), whether or not there is a conviction, if such criminal charge is within ten (10) years of the date of the application and is not otherwise listed pursuant to paragraph (1)(h) or (1)(i) of this section, the criminal charge, the name and address of the court involved and the date and disposition;
  - k. The name and address of any licensing or regulatory agency with which the person has filed an application for an occupational license or permit, whether or not such license or permit was granted;
  - l. A current photograph;
  - m. Any other information the Tribe deems relevant; and
  - n. Fingerprints consistent with procedures adopted by the Tribe according to 25 C.F.R. §522(2)(h).
2. The Confederated Tribes of Siletz Indians shall conduct an investigation sufficient to make a determination under subsection D below. In conducting a background investigation, the Tribe or its agents shall promise to keep confidential the identity of each person interviewed in the course of the investigation.

D. Eligibility Determination

The Tribe shall review a person's prior activities, criminal record, if any, and reputation, habits and associations to make a finding concerning the eligibility of a key employee or primary management official for employment in a gaming operation. If the Tribe determines that employment person poses a threat to the public interest or to the effective regulation of gaming, or creates or enhances dangers of unsuitable, unfair, or illegal practices and methods and activities in the conduct of gaming, a tribal gaming operation shall not employ that person in a key employee or primary management official position.

E. Procedures for Forwarding Applications and Reports for Key Employees and Primary Management Officials to the National Indian Gaming Commission

1. When a key employee or primary management official begins work at a gaming operation authorized by this ordinance, the Tribe shall forward to the National Indian Gaming Commission a completed application for employment and conduct the background investigation and make the determination referred to in subsection D of this section.
2. The Tribe shall forward the report referred to in subsection F of this section to the National Indian Gaming Commission within sixty (60) days after an employee begins work or within sixty (60) days of the approval of this ordinance by the Chairman of the National Indian Gaming Commission.
3. The gaming operation shall not employ as a key employee or primary management official a person who does not have a license after ninety (90) days.

F. Report to the National Indian Gaming Commission

1. Pursuant to the procedures set out in subsection E of this section, the Confederated Tribes of Siletz shall prepare and forward to the National Indian Gaming Commission an investigative report on each background investigation. An investigative report shall include all of the following:
  - a. Steps taken in conducting a background investigation;
  - b. Results obtained;
  - c. Conclusions reached; and
  - d. The basis for those conclusions.
2. The Tribe shall submit, with the report, a copy of the eligibility determination made under subsection D of this section.
3. If a license is not issued to an applicant, the Tribe:
  - a. Shall notify the National Indian Gaming Commission; and
  - b. May forward copies of its eligibility determination and investigative report (if any) to the National Indian Gaming

Commission for inclusion in the Indian Gaming Individual Records System.

4. With respect to key employees and primary management officials, the Tribe shall retain applications for employment and reports (if any) of background investigations for inspection by the Chairman of the National Indian Gaming Commission or his or her designee for no less than three (3) years from the date of termination of employment.

G. Granting a Gaming License

1. If, within a thirty (30) day period after the National Indian Gaming Commission receives a report, the National Indian Gaming Commission notifies the tribe that it has no objection to the issuance of a license pursuant to a license application filed by a key employee or primary management official for whom the tribe has provided an application and investigative report to the National Indian Gaming Commission, the Tribe may issue a license to such applicant.
2. The Tribe shall respond to a request for additional information from the Chairman of the NIGC concerning a key employee or a primary management official who is the subject of a report. Such a request shall suspend the 30-day period under paragraph G.1. of this section until the Chairman of the NIGC receives the additional information.
3. If, within the thirty (30) day period described above, the NIGC provides the Tribe with a statement itemizing objections to the issuance of a license to a key employee or to a primary management official for whom the Tribe has provided an application and investigative report to the NIGC, the Tribe shall reconsider the application, taking into account the objections itemized by the NIGC. The Tribe shall make the final decision whether to issue a license to such applicant.

H. License Suspension

1. If, after the issuance of a gaming license, the Tribe receives from the NIGC reliable information indicating that a key employee or a primary management official is not eligible for employment under subsection D above, the Tribe shall suspend such license and shall notify in writing the licensee of the suspension and the proposed revocation.
2. The Tribe shall notify the licensee of a time and a place for a hearing on the proposed revocation of a license.

3. After revocation hearing, the Tribe shall decide to revoke or to reinstate a gaming license. The Tribe shall notify the NIGC of its decision.

6.27 License Locations

The Tribe shall issue a separate license to each place, facility, or location on Indian lands where Class II gaming is conducted under this ordinance.

6.28 Repeal

To the extent that they are inconsistent with this ordinance, all prior gaming ordinances are hereby repealed.